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## Objective

To bring characters to life through animation while continually challenging my artistic abilities.

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## Professional Experience

**Remedy Entertainment** 7.1.2015–present  
Cinematic Animator

**Fake Graphics** 14.3.2011–23.7.2014  
Animation of characters and inanimate objects for a TV commercials and feature films.

**Talvi Digital** 15.12.2007–11.3.2011  
Animation of characters and inanimate objects for a TV commercials.

**Freelance** 13.3.2009–13.3.2010  
Freelance Character Animator for TV commercials and Rare Exports feature film.

**Osmo Production** 7.5.2007–14.12.2007  
Pre Production of an animated feature film Legend of King Nal. Responsibility of animatic and character rig tests.

**Anima Vitae Ltd** 4.10.2006–22.12.2006  
Character Animator for a weekly broadcast TV series.

**Blind Spot Pictures, Jade Warrior Feature Film**  
1.5.2006–1.7.2006  
Working with optical motion capture data in all pipeline stages. Mixing motion capture with keyframe animation.

**Savonlinna Opera Festival**  
16.6.2004–9.8.2004  
9.6.2003–31.7.2003  
Creating pyrotechnics for several acclaimed operas like Aida, The Flying Dutchmen and Turandot.

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## Achievements

**MTV3 SPOTTI**  
Best Finnish commercial of the month  
January 2014  
Precosa:  
Houston  
Animator

**MTV3 SPOTTI**  
Best Finnish Commercial of the Month  
March 2008  
VR Stonemen:  
Monumental Environment Conference Animator



**Scholarship**

Educational Success Tampere Polytechnic School of Art and Media  
Degree Programme of Media Interaction Design  
26.1.2007

**2nd Place Winner, Animation Category**

Swan Lake Moving Image & Music Award  
13.6.2006 Mittweida, Germany

**3D Animation Competition Winner**

17.3.2005  
www.3dolphin.net

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## Education

<b>Acting</b> (20 credits)	<b>Theatre Academy Helsinki</b> 13.4.2012–19.6.2013
<b>Character Animation Summer School 2010</b>	<b>GOBELINS l'école de l'image Paris, France</b> 2.7.2010–16.7.2010 Advanced character animation studies
<b>Media Artist</b>	<b>Tampere Polytechnic School of Art and Media Degree programme of Media Interaction Design</b> 14.8.2002–29.12.2006
	<b>Student Exchange, University of Salford, United Kingdom</b> 15.9.2005–31.01.2006
<b>Data Processing</b>	<b>Jyväskylä Commercial School</b> 2000–2003
<b>High School Graduate</b>	<b>Talvisalo Upper Secondary School</b> 1995–1998

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## Courses

<b>Life Figure Drawing Courses</b>	<b>Suomenkielinen työväenopisto, Helsinki</b> 2.10.2007–4.12.2007 15.1.2008–15.4.2008 20.1.2009–14.4.2009 12.1-2010–13.4.2010
<b>Motion Capture Techniques for 3D Games and Film</b>	<b>Transistor 2 Karlovy Vary, Czech Republic</b> 3.7.2006–6.7.2006
<b>Motion Capture Workshop</b>	<b>Keski-Suomen Mediapaja, Jyväskylä</b> 2.6.2003–6.6.2003 Workshop instructor Kevin Gushing, Animazoo